



Lightning

1. Introduction to Lightning Framework

- 1.1 Using HTML5 and Lightning Components to Develop Apps
- 1.2 Defining a Lightning Component
- 1.3 Defining and Manipulating Component Attributes
- 1.4 Handling User Events

2. Basics of Javascripts and Css

- 2.1 Inline , internal and external Css
- 2.2 Data Types and functions
- 2.3 Alerts , confirm and console
- 2.4 Javascript Events

3. Setup your custom Domain for Salesforce org

4. Aura Framework and Lightning Bundle

- 4.1 Create and edit Lightning components
- 4.2 Attributes and Expressions
- 4.3 Handle actions with controllers
- 4.4 Connect to Salesforce with server side controllers
- 4.5 Connect components with events

5. Lightning design System

- 5.1 Styling with design tokens
- 5.2 SLDS Components (forms, buttons, SVG etc.)
- 5.3 Showing Notifications

6. Event Handling

- 6.1 aura:valueInit
- 6.2 aura:valueChange
- 6.3 aura:waiting
- 6.4 aura:doneWaiting
- 6.5 aura:valueRender

6.6 aura:doneRendering

6.7 aura:valueDestroy

6.8 aura:systemError

7. Dynamically creating / destroying lightning components

8. Lightning App Builder

8.1 Build custom pages

8.2 Design resource and property

9. Visualforce Page And Lightning Experience

10. Datatable with

10.1 Pagination

10.2 Actions

11. Debugging Components and Apps

12. Lightning with Force.com IDE